

Games & Activities for Sound Articulation Cards

- HIDE & SEEK: Adult hides the cards and the child finds them, says them each using good sounds.
- MYSTERY PICK: Adult chooses a winning card, places the card back in the deck, shuffles and fans the cards out. Child takes turns selecting cards, saying the word on the card. The one who picks the winning card gets a sticker.
- **BEAN BAG TOSS**: Place the cards in a row on the floor. Select a winning card. Have the child standing a few feet back and try to toss the bag on the winning card. The child must say the word on the card that the bag lands on.
- **FISHING FOR WORDS OR NUMBERS**: You can do this two ways. Either use a fishing pole with a magnet to pick up cards with paper clips attached, or use the pole to pick up fish with numbers on them. The number indicates how many words they have to say.
- RACE FOR CANDIES: Turn articulation cards upside down in 1 row per player. The Child have to turn over a card, say the word correctly and move to the next card. If they misarticulate they have to stop and repeat the word until they get it right. At the end of the rows of cards is a prize, such as candy or a sticker.
- **GUESS WHAT!**: Cover an articulation card with a plain index card and slowly unveil it. The child has to guess (and correctly articulate the word) before the picture is totally revealed.
- **PICK 2**: The child selects 2 cards from the deck at random and has to put both in 1 sentence that makes sense and with correct articulation.
- **ARTICU-BOWL**: Attach cards to bowling pins and have the child bowl over the pins. As s/he picks the pins up, s/he must correctly articulate each word attached to the pins.
- **MEMORY LINE-UP**: Place 3, 4, 5 cards in a row, have the child say the words, then close his/her eyes while you switch the order. S/he must put them back in order and say them again
- ARTIC AIM: Use a gun that shoots spinners (plastic ones are about a dollar at major discount stores) to try and hit a card. The child has to correctly articulate the one s/he is aiming for and then hits.
- **TWISTER ARTIC**: Toss several artic cards in the air. Instruct the child to place as many body parts (elbows, hands, fingers, nose, etc) on as many cards as s/he can. S/he must say each one that s/he touches.
- **PICTURE GUESS**: Two teams take turns selecting a card from the deck and then drawing the picture. The other team must try to guess what the target word is and correctly articulate it.
- **PSYCHIC ARTIC**: Show Child 2 or 3 cards, shuffle these and pass them out. They each must each take turns trying to guess which card you or the other players have. (this can be a good language-naming game too)

Other Games & Activities for Articulation

 PASS A BALL: Take turns rolling a ball back and forth, each person has to think of a new target word and articulate that correctly.

- **BALLOON BOUNCE**: Bounce a balloon and try to keep it in the air. Each time the child hits the balloon s/he has to articulate the target sound or word correctly.
- **BOARD GAMES**: These are so simple to make. Just pick a theme and draw a game board on poster board. For example, one game board I have is a mouse and a sleeping cat. A cheese trail goes around the cat to the mouse hole. The kids simply role the dice and go that many cheese pieces towards the mouse hole. The number they role is the number of words or phrases that the child has to articulate correctly.